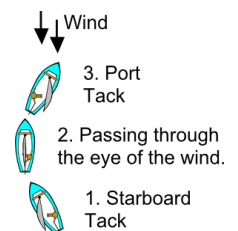


Racing Rules

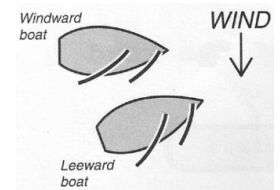
1. **Don't crash into other boats; even if you have right of way.**

2. Port tack boats give way to Starboard boats.

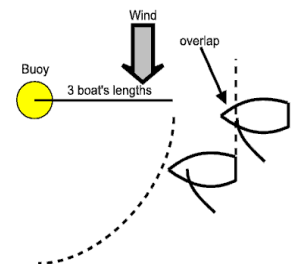
(Port Tack the wind comes from Port side, Starboard Tack the wind comes from Starboard side)



3. Same tack boats - a windward boat gives way to a leeward boat.



4. At a mark (buoy) the inside boat has right of way provided it established an overlap prior to the 3 boat-length zone unless rules 1 and 2 apply.



Penalty:

- If you hit a mark do a 360 turn.
- If you miss a mark re-round correctly or do a 720 turn.
- If you break a rule or **hit a boat** do a 720 turn.
- If you jump the start return back past the line and re-start.